EdgePoints

COLLABORATORS

	TITLE : EdgePoints		
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Contents

Chapter 1

EdgePoints

1.1 EdgePoints.guide

```
              EdgePoints 4.4 Contents
***********************

EdgePoints is a command which can either edge detect an image and
produce a one bitplane output file or edge detect two images and
produce an ARexx script for MPMorph to add the points.

From the GUI the O key can be used to action the requester.  The C or
Esc key can be used to cancel the requester.

The shell parameters are:


        FROM1/K/A
                First input file

        FROM2/K
                Second input file

        TO/K
                Output file

        PERCENT1=PERC1/N/K/A
                Percentage of first file

        PERCENT2=PERC2/N/K
                Percentage of second file

        MINPOINTS=MINP/N/K
                Number of points to add

        MAXPOINTS=MAXP/N/K
                Number of points to test

        MINDIFF/N/K
                Minimum points seperation
```

```
               X/N/K/A
                         Width of output

               Y/N/K/A
                         Height of output

               PUBSCREEN/K
                         Public screen name

               GRID/S
                         Random or grid
```

There is also a GUI with an extra gadget:

```
               Mode gadget
                         Add Points or Edge Detect



               Distribution
                         Copyright and distribution requirements

               Index
                         The index for this guide
```

1.2 EdgePoints.guide/FROM1

```
               FROM1/K/A - First input file
***************************
```

This gives the name of the first input file.

From the GUI if the
               Mode
                gadget is set to Add Points then this defaults
to first image and can not be changed, if it is set to Edge Detect then
it defaults to the first image but can be changed.

The I key can be used to activate this gadget. With the right shift key
a file requester is displayed.

1.3 EdgePoints.guide/FROM2

```
               FROM2/K/A - Second input file
****************************
```

This gives the name of the second input file.

If this is supplied then all of
                TO
                ,
                PERC2
                ,
                MINP
                ,
                MAXP
                 and
                MINDIFF
                 must
be supplied

From the GUI this defaults to the second image and can not be changed.

1.4 EdgePoints.guide/TO

                TO/K – Output file
****

If
                FROM2
                 is not supplied then this parameter is optional. If not
supplied then the edge detected image is displayed on a screen. Any key
can be pressed to stop the image being displayed. Click in the top left
corner and try again if the key is ignored. If it is supplied then it
gives the name of the file to save the edge detected ILBM Black and
White image.

If
                FROM2
                 is supplied then this parameter must be supplied and gives the
name of the file to save the MPMorph ARexx script.

This can not be changed from the GUI.

1.5 EdgePoints.guide/PERC1

PERCENT1=PERC1/N/K/A – Percentage of first file
****

This gives the percentage of the first image which is considered to be
an edge.

From the GUI this defaults to 10 which is a reasonable value.

The P key can be used to increase this value. With the shift key the
value is decreased.

1.6   EdgePoints.guide/PERC2

                     PERCENT2=PERC2/N/K – Percentage of second file
****

When
                     FROM2
                      is supplied or the
                     Mode
                      is set to Add Points this gives the
percentage of the second image which is considered to be an edge.

From the GUI this defaults to 10 which is a reasonable value.

The E key can be used to increase this value. With the shift key the
value is decreased.

1.7   EdgePoints.guide/MINP

                     MINPOINTS=MINP/N/K – Number of points to add
****

When
                     FROM2
                      is supplied or the
                     Mode
                      is set to Add Points this gives the
number of points which should be added to the morph. This should be
smaller than the
                     MAXP/Test Points
                      value.

Depending on the
                     MINDIFF/Min Seperation
                      value the actual number of
points may be smaller than the number requested.

From the GUI this defaults to 50 which may be a reasonable value.

The A key can be used to increase this value. With the shift key the
value is decreased.

1.8 EdgePoints.guide/MAXP

```
                    MAXPOINTS=MAXP/N/K - Number of points to test
**********************************************
```

When
                    FROM2
                     is supplied or the
                    Mode
                     is set to Add Points this gives the
number of points which are tested. This should be larger than the

                    MINP/Add Points
                     value.

If the
                    GRID/Grid
                     parameter is provided/gadget is selected then this
number of points is initially added in a square grid, otherwise they
are added randomly.

From the GUI this defaults to 150 which may be a reasonable value.

The T key can be used to increase this value. With the shift key the
value is decreased.

1.9 EdgePoints.guide/MINDIFF

```
                    MINDIFF/N/K - Minimum points seperation
*****************************************
```

When
                    FROM2
                     is supplied or the
                    Mode
                     is set to Add Points this gives the
minimum seperation of points to add to the morph.

From the GUI this defaults to 5 which may be a reasonable value.

The S key can be used to increase this value. With the shift key the
value is decreased.

1.10 EdgePoints.guide/X

```
X/N/K/A - Width of output
*************************
```

This gives the width of the output. The input images are scaled to this size.

From the GUI this defaults to the width of the morph and can not be changed.

1.11 EdgePoints.guide/Y

```
Y/N/K/A - Height of output
**************************
```

This gives the height of the output. The input images are scaled to this size.

From the GUI this defaults to the height of the morph and can not be changed.

1.12 EdgePoints.guide/GRID

```
GRID/S - Random or grid
***********************
```

If this parameter is supplied/gadget selected then points are initially added in a grid. Otherwise they are added at random.

From the GUI this defaults to selected. The G key toggles the selection.

1.13 EdgePoints.guide/PUBSCREEN

```
PUBSCREEN/K - Public screen name
********************************
```

This parameter can be used to select a screen on which to display progress requesters.

From the GUI this defaults to the screen that MPMorph is running on and can not be changed.

1.14 EdgePoints.guide/Mode

```
Add Points or Edge Detect
*************************
```

This gadget defaults to Add Points which add points to the morph. It
can also be set to Edge Detect which displays the result of edge
detecting an image.

The M key can be used to cycle this gadget.

1.15   EdgePoints.guide/Distribution

Copyright and distribution requirements
****

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1.16   EdgePoints.guide/Index

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*****

                    Add Points
                                                Mode

                    Add Points gadget

```
                              MINP

          Copyright
                                      Distribution

          Distribution
                                  Distribution

          Edge Detect
                                  Mode

          First input file
                              FROM1

          FROM1 parameter
                              FROM1

          FROM2 parameter
                              FROM2
  Gadgets                               Top

          GRID parameter
                                  GRID

          Height of output
                              Y

          Input gadget
                                  FROM1

          MAXP parameter
                              MAXP

          MAXPOINTS parameter
                          MAXP

          Min Seperation gadget
                          MINDIFF

          MINDIFF parameter
                          MINDIFF

          Minimum points seperation
                  MINDIFF

          MINP parameter
                              MINP

          MINPOINTS parameter
                          MINP

          Mode gadget
                                  Mode

          Number of points to add
                      MINP
```

Y